

URIHAMMAN

CREATIVE DESIGN & VISUAL DEVELOPMENT

AKA: RAQUELA HAMMAN

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ABOUT ME

I am a highly motivated and passionate concept artist with five years of experience in graphic design and publication layout. I was declared the "go-to" designer for several clients due to my skill, critical thinking, and reliability while operating in both team-oriented and individual settings. I am also a creature designer with years of study in biology, physiology, and anatomy, including supplemental studies in speculative biology and an ongoing personal world-building project for which I am both artist and web developer.

2017 DESIGNER OF THE YEAR AWARD

Presented by the VCU Student Media Center for exemplary and diligent design and illustration.

EDUCATION

VIRGINIA COMMONWEALTH UNIVERSITY - (AUG 2014 - MAY 2019)

BFA in Communication Arts: Scientific and Preparatory Medical Illustration.

EXPERIENCE

VCU STUDENT MEDIA CENTER

2017 - 2019 Assistant Production Manager - Alongside continued designing with the creative director, reorganized servers and prepared front-end access to productions.

2017 Re-imagined the WVCW Student Radio Station's logo, in use as of 2019.

2014 - 2017 Designer - Created expressive and eye-catching promotional material and publication layouts.

2015 Front Desk Assistant - As the first face visitors saw, set the first impression of the SMC to outsiders.

Productions include: *Compass*, *Poictesme 2016*, *Rabble 2016*, *Amendment*, *Pwatem 2017*, *Rabble 2017*.

FULL STEAM AHEAD - *CONCEPT OF CREATURE DESIGN*

2018 Led a workshop for middle school girls, focusing on creature design and its applications.

GLOBAL GAME JAM

2018 2D asset creation and UI design for *COLUMBIDAE LIVERY*.

2017 2D asset creation and UI design for *CHIROPTERA*.

EMANATA

2019 Issue #6 - Editorial team, layout, and comic for the sixth issue of Emanata, *VIRAL*.

2018 Issue #5 - Editorial team and layout for the fifth issue of Emanata, *HELP!*

SKILLS & SOFTWARE

3D Focus Arnold, Autodesk Maya, Keyshot, Marmoset Toolbag, Substance Painter, Unity, Zbrush

2D Focus Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe Dreamweaver, Adobe After Effects, Procreate, Aseprite, Marmoset Hexels, Clip Studio Paint Pro

Other PHP, CSS, HTML, Javascript, Microsoft Office, Visual Studio Pro, Sourcetree, Git