

# URIHAMMAN

CREATIVE DESIGN & VISUAL DEVELOPMENT

AKA: RAQUELA HAMMAN

FAYETTEVILLE, NC, USA [HTTPS://PREIMPRESSION.ART/](https://preimpression.art/) [CONTACT@PREIMPRESSION.ART](mailto:CONTACT@PREIMPRESSION.ART)

## ABOUT ME

I am a highly motivated and passionate concept artist with five years of experience in graphic design and publication layout. I was declared the "go-to" designer for several clients due to my skill, critical thinking, and reliability while operating in both team-oriented and individual settings. But most importantly, I am a creature designer with years of study in biology, physiology, and anatomy, including supplemental studies in speculative biology and an ongoing personal world-building project for which I am both drawing and coding the website.

### 2017 DESIGNER OF THE YEAR AWARD

Presented by the VCU Student Media Center for exemplary and diligent design and illustration.

## EDUCATION

### VIRGINIA COMMONWEALTH UNIVERSITY - (AUG 2014 - PRESENT)

BFA in Communication Arts: Scientific and Preparatory Medical Illustration.

## EXPERIENCE

### VCU STUDENT MEDIA CENTER

**2017 - PRESENT** Assistant Production Manager - Alongside continued designing with the creative director, reorganized servers and prepared front-end access to productions.

**2017** Re-imagined the WVCW Student Radio Station's logo, in use as of 2019.

**2014 - 2017** Designer - Created expressive and eye-catching promotional material and publication layouts.

**2015** Front Desk Assistant - As the first face visitors saw, set the first impression of the SMC to outsiders.

### FULL STEAM AHEAD - *CONCEPT OF CREATURE DESIGN*

**2018** Led a workshop for middle school girls, focusing on creature design and its applications.

### GLOBAL GAME JAM

**2018** 2D asset creation and UI design for *COLUMBIDAE LIVERY*.

**2017** 2D asset creation and UI design for *CHIROPTERA*.

### EMANATA

**2019 Issue #6** - Editorial team, layout, and comic for the sixth issue of Emanata, *VIRAL*.

**2018 Issue #5** - Editorial team and layout for the fifth issue of Emanata, *HELP!*

## SKILLS & SOFTWARE

**3D Focus** Arnold, Autodesk Maya, Keyshot, Marmoset Toolbag, Substance Painter, Unity, Zbrush

**2D Focus** Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe Dreamweaver, Adobe After Effects, Procreate, Aseprite, Marmoset Hexels, Clip Studio Paint Pro

**Other** PHP, CSS, HTML, Javascript, Microsoft Office, Visual Studio Pro, Sourcetree, Git